

Kosuke Iwasaki

Generalist / Compositor

kosukevfx@gmail.com

+1 236 558 4376

Software

Houdini / Nuke / Blender / Maya / Clarisse / 3ds Max / Substance Painter / Photoshop / Mocha /
SilhouetteFX / Photoshop
/ Unreal Engine / Vray / Redshift / Arnold / Mantra / Karma

Experience

ReDefine (DNEG Company) / Generalist at Advanced Development Group

July 2023 - Present, Vancouver/Barcelona

Generalist Artist at R&D department, specifically utilizing Unreal Engine workflow

--Upcoming Apple TV show

BarnstormVFX / Environment Generalist

January 2023 - June 2023, Vancouver

3D Generalist tasks: Modeling, Texturing, Shading & Lighting, Compositing, DMP

"Them Season2" / "For All Mankind Season 4" / "The Morning Show"

Industrial Light & Magic / Generalist & Digital Paint Artist

January 2020 - December 2022, Vancouver

3D Generalist tasks: Modeling, Texturing, Shading & Lighting, Compositing, DMP

"Black Panther: Wakanda Forever" / "The Witcher Season2" / "Loki" / "Jurassic World 3: Dominion" / "The Sandman" / "Obi-One kenobi" / "Lost Ollie"

Digital Paint tasks: Painting out involves 3D projecting, Frame by Frame Painting and 2D Comp, Roto

"Space Jam: A New Legacy" / "WandaVision" / "Underground Railroad" /

"The Stand" / "The Brave New World"

MPC Film / Compositor

November 2019 - December 2019, Vancouver

Compositor tasks: Deep Compositing, Facial Marker Removal, Stand Double Removal

"Cats"

Vitality VFX / Compositor

September 2019 - October 2019, Vancouver

Compositor tasks: 2D compositing, Wire Removal, Roto, and Beauty Work

"Dangerous Lies" / "Let It Snow" / "Ehe Main event"

Industrial Light & Magic / Digital Paint Artist Internship

July 2019 - September 2019, Vancouver

Rotopaint tasks: Painting out, Frame by Frame Painting, Roto

"Terminator: Dark Fate" / "StarWars: The Rise of Skywalker"

AVII Imageworks / Generalist & Motion Graphics Designer

April 2017 - August 2018, Kobe, Japan

Tasks: Creating 2D & 3D Motion Graphics for Ads and Corporate Videos

Education

Unreal Fellowship Animation EUMA

November 2023

LostBoys | School of Visual Effects / Advanced Compositing Diploma

September 2018 - August 2019, Vancouver

Doshisha University / Bachelor's Degree of Global Communication (English)

April 2013 - March 2017, Kyoto, Japan

Awards

Winner / Perfect Loop Animation Challenge by Rokoko

June 2022

Winner / Stayhome VFX presented by DELL Technologies & CG World Japan

June 2021

Rookie of the Year 2020 Finalist / Rookies

July 2020